

# Hero's Journey Writing Assignment

Due 12a.m. September 9<sup>th</sup>

The hero's journey is an ancient story pattern that you can find in texts from thousands of years ago or in newly released Hollywood blockbusters. This assignment will require you to create a Hero's Tale from your original civilization created in World History.

Ancient hero's journeys (such as Gilgamesh) were not composed with an awareness of the pattern. The hero's journey, as you have read in Gilgamesh, is largely the product of the scholarship of Joseph Campbell, who studied myths, stories, and religions from all over the world to find their common elements.



More modern hero's journeys (such as the Star Wars saga or The Lion King) were created with an awareness of the pattern and have been criticized for following the pattern too closely. This introduction to the hero's journey is not intended to be a step-by-step process for creating an unoriginal copy of an already existing story. You must submit your hero's story (500 words minimum) electronically via the Unit 1 Project tab on [wrightwayela.weebly.com](http://wrightwayela.weebly.com). Your story will be evaluated using the following rubric. All hero's journey submitted less than 500 words will not receive a grade higher than a 35/50.

CATEGORY	4	3	2	1
<b>Hero from Civilization</b>	The entire story is related to the assigned topic and allows the reader to understand much more about the topic.	Most of the story is related to the assigned topic. The story wanders off at one point, but the reader can still learn something about the topic.	Some of the story is related to the assigned topic, but a reader does not learn much about the topic.	No attempt has been made to relate the story to the assigned topic.
<b>Heros Journey Part 1</b>	It is very easy for the reader to understand the problem the main characters face and why it is a problem. #s1-8 on Heros Journey covered completely.	It is fairly easy for the reader to understand the problem the main characters face and why it is a problem. #s1-8 on Heros Journey mostly covered.	It is fairly easy for the reader to understand the problem the main characters face but it is not clear why it is a problem. #s1-8 on Heros Journey somewhat covered.	It is not clear what problem the main characters face. #s1-8 on Heros Journey covered with little accuracy.
<b>Heros Journey Part 2</b>	The solution to the character problem is easy to understand, and is logical. There are no loose ends. #s 9,10,12 on Heros Journey covered completely.	The solution to the characters problem is easy to understand, and is somewhat logical. #s 9,10,12 on Heros Journey mostly covered.	The solution to the character's problem is a little hard to understand. #s 9,10,12 on Heros Journey somewhat covered.	No solution is attempted or it is impossible to understand. #s 9,10,12 on Heros Journey covered with little accuracy.
<b>Creativity</b>	The story contains many creative details and/or descriptions that contribute to the readers enjoyment. The author has really used his imagination.	The story contains a few creative details and/or descriptions that contribute to the reader's enjoyment. The author has used his imagination.	The story contains a few creative details and/or descriptions, but they distract from the story. The author has tried to use his imagination.	There is little evidence of creativity in the story. The author does not seem to have used much imagination.
<b>Figurative Language</b>	At least 5 examples of figurative language are present and logically integrated.	At least 4 examples of figurative language are present logically integrated.	At least 3 examples of figurative language are present logically integrated.	No more than 2 examples of figurative language are present logically integrated. Examples of figurative language are not logically integrated.

Point Calculations

= \_\_\_/8

= \_\_\_/8

= \_\_\_/8

= \_\_\_/8

= \_\_\_/10

Total \_\_\_/50